

Notes: _____

A marker that (was) the center of WDW is on the path to Living with the Land, just west of Innovations West. This is most likely not the center of WDW now if it ever was, but tradition says it is! There are several quotes there from inventors.

As you are leaving Test Track, look for the Crash Test Dummies, pose for a picture, but beware they may not be dummies at all!

Notes: _____

Slow down and take some time to see what Innovations has to offer, both East and West, it's a great way to get out of the heat. Visit the World of Plastic in Innovations East for a free souvenir, and a great workout. Try the Pixography station in the Xerox area for a free picture calendar to take home. Try out Toon Tag for some fun.

If you are walking past Spaceship Earth at night, make sure and look down for a fascinating fiber optics light show. The kids (old and young) will love it. And often there's no line at Spaceship Earth at night, maybe hop in for one last ride? While you are in there look for the scene at the top where the moon is showing, you may see a lift that is used to get Mickey and others to the top for special events.

Looking for a cool free beverage? Something a little different than you know what you are used to? Stop in at Ice Station Cool, located on the west side of the main fountain in the middle of Future World, be sure to try Beverly or other Coke products from around the world.

Look for a butterfly garden on the path to Test Track.

Take time to explore the "play" area as you are coming off Test Track, compete in a game against another team, let the little ones climb in their area, play some video games, or send some cyber postcards to your family back home (there are also some video email and cyber postcard areas in Innovations)

Notes: _____

EPCOT Future World

Pocket Guide

to

HIDDEN GEMS IN

THE WORLD

EPCOT

Future World

Brought to you by



Check the entertainment schedule for some of the street performers, both in the World Showcase (where you can find Off Kilter, British Invasion, World Showcase Players, Dragon Legend Acrobats among others) and in Future World (where you will find the Jammitors and Kristo among others).

Several opportunities for water play here, check out the "Cool Wash" area just west of Test Track, the leap fountain is located outside of Honey I Shrunk the Audience, watch the water leap from pad to pad, there's also two play fountains, one located on the main walkway from Future World to the World Showcase, and one over near the walkway to Mission Space (if you think your kids might be playing in these I recommend packing a change of clothes). Also

outside the Imagination pavilion is a water fall (water up?) where the water is actually flowing up rather than down. Don't forget to spend some time watching the big fountain in the middle of Future World, it is officially called Fountain of the Nations, but referred to by many as the Dancing Fountain. Make sure and check it out during the day and at night for a light altering performance.

Three talking water fountains can be found in Future World, if you are facing the Dancing Fountain with Spaceship Earth behind you, there's one located next to Mouse Gear, there is another next to the play fountain on the walkway between Future World and World Showcase, and lastly behind Innovations West near the restroom. If this isn't enough talking oddities, look for the talking trash can in the Electric Umbrella restaurant.

